

CHARACTER NAME

BACKGROUND

OCCUPATION

CLASS

SUBCLASS

LEVEL

ARMOR
CLASS

SHIELD

HIT POINTS

CURRENT

TEMP

MAX

HIT DICE

SPENT

MAX

DEATH
SAVES

SUCCESSES

FAILURES

DUNGEONS & DRAGONS

STRENGTH

CONSTITUTION

INITIATIVE

SPEED

SIZE

WEALTH

DEXTERITY

LUCK

INTELLIGENCE

FAITH

CHARISMA

WISDOM

PROFICIENCY

HEROIC
INSPIRATION

WEAPONS & DAMAGE			
Name	Atk Bonus/ DC	Damage & Type	Notes

CLASS FEATURES

LANGUAGES AND TOOL SETS

EQUIPMENT

FEATS

